

Tue 3 Feb

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Recap

Law of large numbers $\bar{X}_R \approx \mu \quad R \gg 1$

Central limit theorem $p(x)$ gaussian
single-step μ, σ^2

Simple random walk

Today

Random walks $\rightarrow$ law of diffusion

$$\langle x \rangle = 2\langle r \rangle - N$$

$$\Delta x = \sqrt{\langle x^2 \rangle - \langle x \rangle^2}$$

$$\langle x^2 \rangle = 4\langle r^2 \rangle - 4N\langle r \rangle + N^2$$

$$\langle r \rangle, \langle r^2 \rangle \quad \text{From} \quad G(\theta) = \sum_{r=0}^N e^{r\theta} \underline{P_r}$$

$$\left. \frac{d}{d\theta} G(\theta) \right|_{\theta=0} = \sum_r \left. \frac{d}{d\theta} e^{r\theta} P_r \right|_{\theta=0} = \sum_r r e^{r\theta} P_r \Big|_{\theta=0} = \langle r \rangle$$

$$\left. \frac{d^n}{d\theta^n} G(\theta) \right|_{\theta=0} = \sum_r r^n e^{r\theta} P_r \Big|_{\theta=0} = \langle r^n \rangle$$

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In this case $G(\theta) = \sum_r e^{r\theta} \binom{N}{r} p^r q^{N-r} = \sum_r \binom{N}{r} (e^\theta p)^r q^{N-r}$

$$(a+b)^N = \sum_{i=0}^N \binom{N}{i} a^i b^{N-i}$$

$$\therefore G(\theta) = (e^\theta p + q)^N$$

$$G(0) = (p+q)^N = 1 \quad \checkmark$$

$$\langle r \rangle = \frac{d}{d\theta} (e^{\theta} p + q)^N \Big|_{\theta=0} = N (e^{\theta} p + q)^{N-1} e^{\theta} p \Big|_{\theta=0} = Np \quad \checkmark$$

$$\langle r^2 \rangle = \frac{d}{d\theta} (N e^{\theta} p (e^{\theta} p + q)^{N-1}) \Big|_{\theta=0}$$

$$= [N e^{\theta} p (e^{\theta} p + q)^{N-1} + N(N-1) (e^{\theta} p + q)^{N-2} e^{\theta} p e^{\theta} p] \Big|_{\theta=0}$$

$$= Np + N(N-1)p^2 = Np(Np - p + 1)$$

$$= Np(Np + q) = N^2 p^2 + Npq$$

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Final result: $\langle x \rangle = 2\langle r \rangle - N = 2Np - N = N(2p - 1)$

$$(\Delta x)^2 = \langle x^2 \rangle - \langle x \rangle^2$$

$$= 4\langle r^2 \rangle - 4N\langle r \rangle + N^2 - (2\langle r \rangle - N)^2$$

$$= 4\langle r^2 \rangle - 4N\langle r \rangle + N^2$$

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$$\Delta x = \sqrt{4(\langle r^2 \rangle - \langle r \rangle^2)}$$

$$= 2\sqrt{N^2 p^2 + Npq - N^2 p^2} = 2\sqrt{Npq}$$

Sanity checks:

p

$\langle x \rangle$

Δx

0

$-N$

0

✓

1

N

0

✓

$1/2$

0 ✓

$\sqrt{N}$

$\Delta x \propto \sqrt{N}$ generic...

Diffusion

Recall

$$t = N \delta t$$

$$N = \frac{t}{\delta t}$$

$$\langle x \rangle = \frac{t}{\delta t} (2p-1) = \left(\frac{2p-1}{\delta t} \right) t = v_{dr} t$$

$v_{dr} = \frac{\langle x \rangle}{t}$ is drift velocity of expected final position

Fluctuations $\Delta x = 2\sqrt{Npq} = \left(2\sqrt{\frac{pq}{\delta t}} \right) \sqrt{t} = D\sqrt{t}$

(diffusion length) (diffusion constant)

$\Delta x \propto \sqrt{t}$ is law of diffusion
very general

Diffusion ~ "spreading out" as time passes

Repeat random walk many times $\rightarrow$ t -dependents prob. dist.

Connect diffusion to CLT ($N \gg 1$)

$$p(x) \approx \frac{1}{\sqrt{2\pi N\sigma^2}} \exp \left[-\frac{(x - N\mu)^2}{2N\sigma^2} \right]$$

Need single-step μ, σ^2 (finite)

$$\mu = \langle x_i \rangle = \sum_i x_i P_i = (+1)p + (-1)q = 2p-1 = v_{dr}$$

$$\langle x_i^2 \rangle = (+1)^2 p + (-1)^2 q = p+q = 1$$

$$\sigma^2 = 1 - (4p^2 - 4p + 1) = 4p(1-p) = 4pq = D^2$$

General results: $\mu = v_{dr} \delta t = \frac{v_{dr} \cdot t}{N} = \frac{\langle x \rangle}{N}$

$$\sigma^2 = D^2 \delta t = \frac{D^2 \cdot t}{N} = \frac{(\Delta x)^2}{N}$$

$$p(x) \approx \frac{1}{\sqrt{2\pi D^2 t}} \exp \left[-\frac{(x - v_{dr} \cdot t)^2}{2 D^2 t} \right]$$

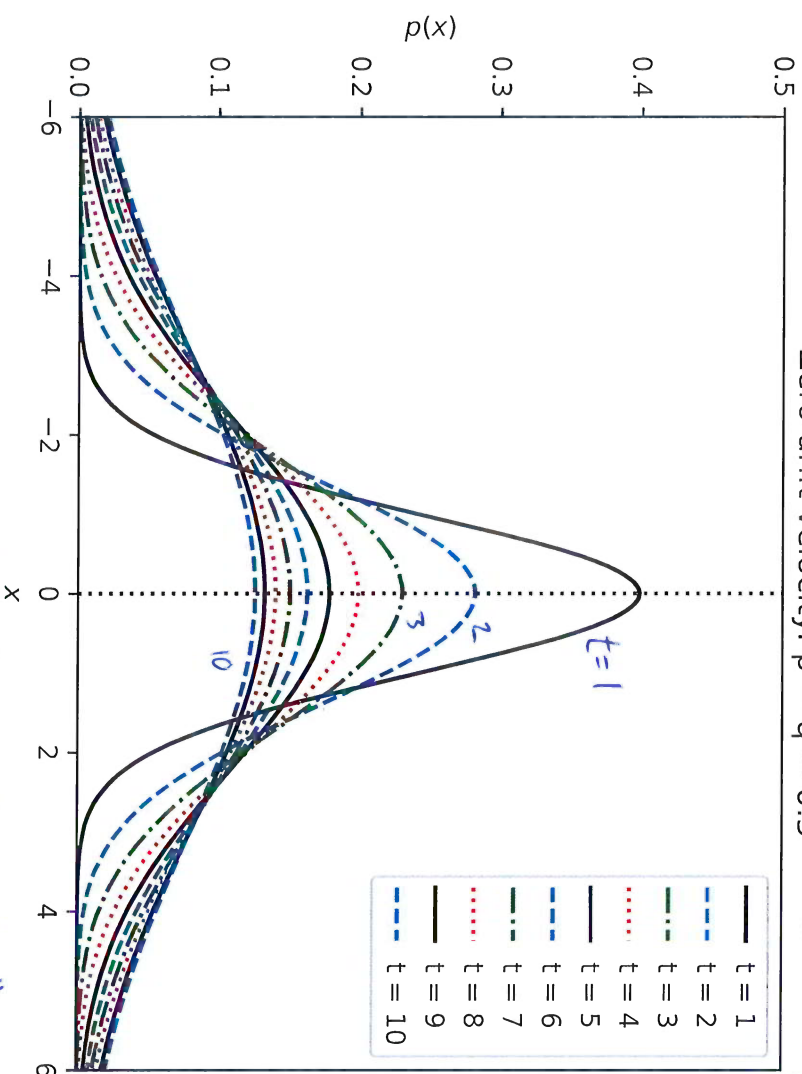
Peak at $x = v_{dr} \cdot t = \langle x \rangle$

width increases $\propto D\sqrt{t}$

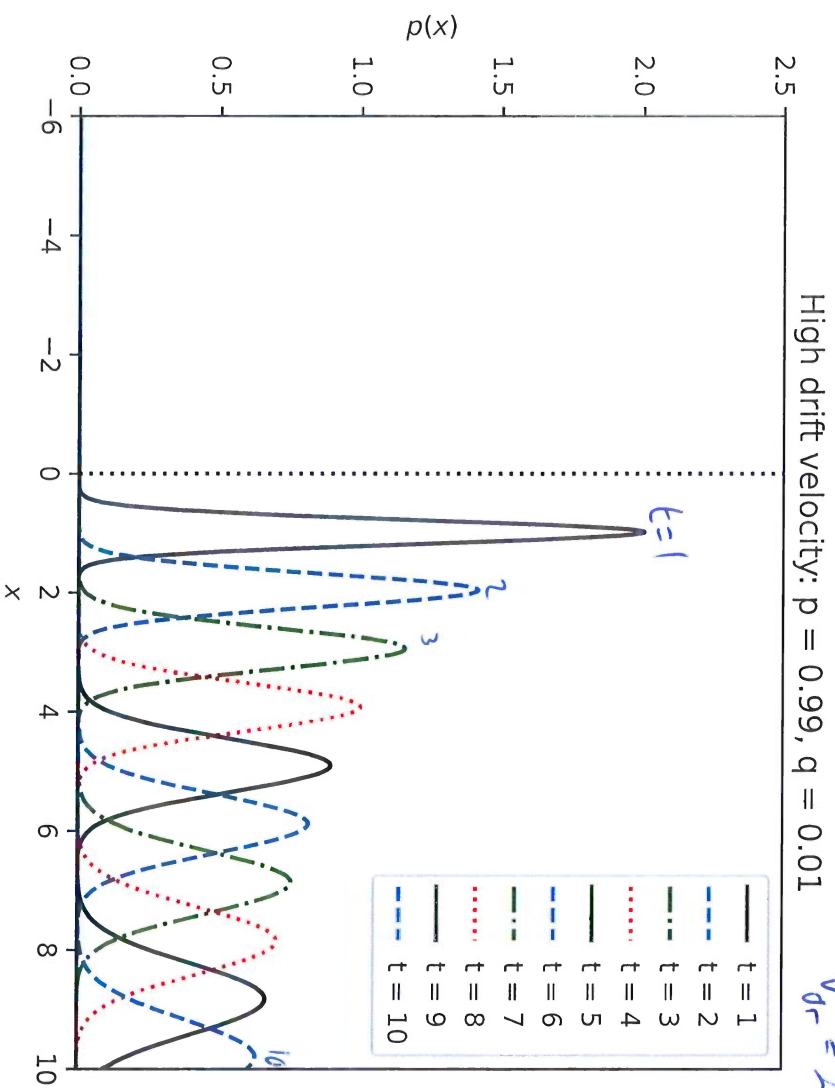
height decreases $\propto 1/D\sqrt{t}$

Zero drift velocity: $p = q = 0.5$

$$v_r = 0 \quad D = \frac{\Delta x^2}{\Delta t} = 1$$



$\langle x \rangle = 0$ "one-sigma" $\sim \sqrt{t}$
 steadily grows $-D\sqrt{t} \leq x \leq D\sqrt{t}$



$$v_d = 2p - 1 = 0.98$$

$$D = 2\sqrt{pq} = 0.199$$

